Design Objectives

- Allow worker to track all of a child's locations including those that are not classified as placements
- Improve usability
  - Provide quick navigation to placement related data entry screens.
  - Reduce data entry errors/allow easy fixing
- Accommodate users who enter data for many placements

1   Mentor Mtg: Placement Demo   October 19, 2004

Design Objectives

- Provide plenty of help
  - Screen level help
  - On screen help
  - Context-sensitive help
- Add capabilities such as DOC and history tracking
- Improve data structure
- Improve federal outcomes performance
- Meet all SACWIS requirements

2   Mentor Mtg: Placement Demo   October 19, 2004

New Concepts

- Worker enters child location & the system classifies it as a placement/location/or absence
- Association by date range (placement falls within the date range of continuous placement)
- Placement entry under person
- Association with workgroup
- Use the data clean-up tool to implement business rules

3   Mentor Mtg: Placement Demo   October 19, 2004